



MARVEL

MOON KNIGHT
MARC SPECTOR

AUDACIOUS AVENGER

At the start of the game, place a white Avenger Marker on the card of a friendly figure. If an enemy figure would inflict one or more wounds on an adjacent friendly figure that has an Avenger Marker on its card, you may instead have that enemy figure inflict those wounds on Moon Knight.



HUMAN

UNIQUE HERO

FIGHTER

UNSTABLE

MEDIUM 5

RELENTLESS RESOLVE

Moon Knight may attack non-adjacent figures while he is engaged. After attacking with Moon Knight, if he did not inflict a wound, you may remove an unrevealed Order Marker from a card in your army or place a Wound Marker on this card to attack again.

RISE WITH THE MOON

Once per game, when an enemy figure would inflict enough wounds to destroy the last figure you control, if Moon Knight is currently destroyed, immediately remove all Wound Markers from this card and place Moon Knight on an empty space on the battlefield. You may then move any unrevealed Order Markers on cards in your army to this card.



4
LIFE

MOVE 6

RANGE 4

ATTACK 4

DEFENSE 4

170

POINTS