



**MISTER ZSASZ**  
VICTOR ZSASZ

**KILL COUNT**  
After Mister Zsasz destroys an adjacent enemy figure, you may place one white Tally Marker on this card, if possible. After attacking for the first time this turn, Mister Zsasz may attack one additional time for each Tally Marker on this card. You may place a maximum of three Tally Markers on this card.

**DEADLY STRIKE**  
When attacking with Mister Zsasz, each skull rolled counts as an additional hit.



**HUMAN**

**UNIQUE HERO**

**PSYCHOPATH**

**INSANE**

**MEDIUM**

**5**



**4 LIFE**

**MOVE 5**

**RANGE 1**

**ATTACK 2**

**DEFENSE 5**

**100**

POINTS