



MIRROR MASTER

SAM SCUDDER

THROUGH THE MIRROR WORLD

Instead of taking a turn with Mirror Master, you may choose an adjacent figure, or up to two adjacent figures if they are both Rogues you control, and place Mirror Master on any empty space within 8 spaces of his previous position. You may then place any chosen figures adjacent to Mirror Master on empty same-level spaces. Figures moved with this special power will not take any leaving engagement attacks.

ROGUE RETREAT

Once per round, after Mirror Master or an adjacent Rogue you control is attacked and after placing any wounds, you may immediately use Mirror Master's Through The Mirror World special power.

LACK OF REFLECTIONS

If Mirror Master is on a shadow space, all other special powers on this card are negated.



HUMAN

UNIQUE HERO

ROGUE

TRICKY

MEDIUM

5

4
LIFE

MOVE 5

RANGE 6

ATTACK 3

DEFENSE 6

160
POINTS