

**MARVEL**

**MIRAGE**  
DANIELLE MOONSTAR

**PSYCHIC ARROWS 15**

If an opponent's Unique Hero receives at least one wound from Mirage's normal attack, roll the 20-sided die. If you roll a 15 or higher, you may remove an unrevealed Order Marker at random from that Unique Hero's Army Card.

**YOUR GREATEST FEAR**

Start the game with one Greatest Fear Destructible Object on this card. Instead of taking a turn with Mirage, you may place a Greatest Fear Destructible Object from this card anywhere on the battlefield within clear sight of Mirage. At the end of each round, if the Greatest Fear Destructible Object from this card has been removed from the battlefield, place it on this card.



**MUTANT**

**UNIQUE HERO**

**TELEPATH**

**RESERVED**

**LARGE 5**



**4 LIFE**

**MOVE 6**

**RANGE 8**

**ATTACK 3**

**DEFENSE 4**

**155**

**POINTS**

