



MARVEL

MALICE
SUSAN RICHARDS

BUBBLE SUFFOCATION

Start the game with two white Bubble Markers on this card. Before attacking, you may choose a figure within 4 clear sight spaces. Roll the 20-sided die. If you roll 9 or higher, and the figure is not a Unique Hero, it receives a wound. If you roll 6 or higher, and the figure is a Unique Hero, place a Bubble Marker from this card onto its card. After revealing a numbered Order Marker on this card, you may roll an unblockable attack die, one at a time, against any figures other than Malice with one of your Bubble Markers on their cards.

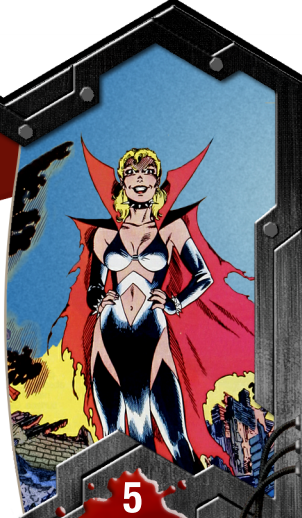
Whenever Malice receives one or more wounds, return all your Bubble Markers in play to this card. If a figure with one of your Bubble Markers on its card is destroyed, return that Bubble Marker to this card.

FORCE FIELD DAGGERS SPECIAL ATTACK

Range 6. Attack 3.
Malice can only use this special attack if there is at least 1 Bubble Marker on this card. After rolling attack dice, you may immediately remove 1 Bubble Marker from this card and add 2 automatic skulls to whatever is rolled. Bubble Markers removed from this card using this power are returned to this card at the end of the round.

PERSONAL FORCE FIELD

When defending with Malice, if there is at least 1 Bubble Marker on this card, one shield will block all damage.



MUTATE

UNIQUE HERO

TORMENTOR

MALICIOUS

MEDIUM

5

5

LIFE

MOVE 6

RANGE 4

ATTACK 4

DEFENSE 4

300

POINTS