

MARVEL

MAGMA
AMARA AQUILLA

ERUPTION

Start the game with 3 molten lava tiles on this card. After moving and instead of attacking, you may remove a molten lava tile from this card and place it on either the space Magma occupies or any empty land space within 3 spaces of Magma, if the molten lava tile fits normally onto that space.

LAVA PROJECTILES SPECIAL ATTACK

Range 6. Attack 5 + Special. Magma may only use Lava Projectiles Special Attack while on a molten lava space. When Magma uses her Lava Projectiles Special Attack to attack a figure with the Lava Resistant special power, roll 2 fewer attack dice.

LAVA RESISTANT

Magma never rolls for molten lava damage or lava field damage and does not have to stop in molten lava spaces.



MUTANT

UNIQUE HERO

ADVENTURER

FIERY

MEDIUM

5



4

LIFE

MOVE 5

RANGE 1

ATTACK 3

DEFENSE 6

170

POINTS

