



The image shows a game card for a character named 'LURKER'. The card is shaped like a cross with a hexagonal top and bottom. It features a central illustration of a zombie lying on the floor in a tiled room. The card is divided into several sections: a top section with the name 'LURKER' and a small icon; a left sidebar with category tags; a central text area with three abilities; a right sidebar with a small zombie icon; and a bottom right section with a stat block and a life counter.

LURKER

LYING IN WAIT
At the start of the game, before rolling for initiative, place each Lurker in your army on an empty space so that it is unengaged, and not in a Start Zone.

ZOMBIE APOCALYPSE
After revealing an Order Marker on this card and taking a turn with a Lurker, you may take a turn with up to 5 other common Undead Devourers you control.

VIRAL INFECTION
When an opponent's medium figure that is not an Android, Construct, or Undead is destroyed, replace that figure, if possible, with any previously destroyed common Undead Devourer in your army.

1 LIFE

MOVE 3
RANGE 1
ATTACK 2
DEFENSE 1

25 POINTS

UNDEAD
COMMON HERO
DEVOURER
MINDLESS
MEDIUM 3