

MARVEL

KREE SOLDIER

COLLECTIVE CONSCIOUSNESS

When rolling for initiative, add 1 to your roll for each previously destroyed Kree Soldier in your army, up to a maximum of +6.



KREE

COMMON HERO

SOLDIER

DISCIPLINED

MEDIUM

5

KREE INVASION

After revealing an Order Marker on the card of a Unique Kree Hero you control and taking a turn with that Hero, if there is at least 1 Kree Soldier you control within 8 clear sight spaces of that Hero, you may either:

- move as many Kree Soldiers you control as the Life number of that Hero; or
- attack with as many Kree Soldiers you control as Wound Markers on that Hero's card.



1
LIFE



MOVE 5

RANGE 5

ATTACK 3

DEFENSE 3

30

POINTS