



**KEN**  
KEN MASTERS

**SHORYUKEN  
SPECIAL ATTACK**

Range 1. Attack 5.  
Instead of moving and attacking normally with Ken, you may move Ken up to two spaces in a straight line. After moving, choose a figure to attack. Figures without the Lava Resistant special power roll one fewer defense die when defending against this special attack.

**WHIRLWIND ASSAULT**

Ken may attack any or all figures adjacent to him. Roll each attack separately.

**CLOSE COMBAT EXPERT**

When attacking an opponent's adjacent figure with a normal attack, add one automatic skull to whatever is rolled. When defending against a normal attack from an adjacent figure, add one automatic shield to whatever is rolled.



**HUMAN**

**UNIQUE HERO**

**FIGHTER**

**BRASH**

**MEDIUM 5**

**4**

**LIFE**

**MOVE 6**

**RANGE 3**

**ATTACK 4**

**DEFENSE 4**

**150**

**POINTS**