



JUDGE DREDD

JOE DREDD

I AM THE LAW

After attacking with a special attack, Judge Dredd may immediately attack one additional time with a special attack. Criminals roll 1 fewer defense die against Judge Dredd's attacks.

LAWGIVER INCENDIARY SPECIAL ATTACK

Range 7. Attack 3.

Destructible objects roll 2 fewer defense dice against this special attack. If this special attack inflicts one or more wounds, you may roll 1 unblockable attack die against the defending figure. Figures with the Lava Resistant special power are not affected by this special attack.

LAWGIVER RICOCHET SPECIAL ATTACK

Range Special. Attack 3.

Choose a non-adjacent figure within 5 clear sight spaces of Judge Dredd, and choose one additional figure within 3 clear sight spaces of the first chosen figure. Attack the first figure. If it receives one or more wounds, you may attack the additional chosen figure.

LAWGIVER HIGH EXPLOSIVE SPECIAL ATTACK

Range 5. Attack 4.

Choose a figure to attack. All figures adjacent to the chosen figure are also affected by this special attack. Roll attack dice once for all affected figures.



CLONE

UNIQUE HERO

JUDGE

FEARLESS

MEDIUM 5

5
LIFE

MOVE 5

RANGE 1

ATTACK 5

DEFENSE 5

210
POINTS