



JOKER

???

REORGANIZED CHAOS

After rolling for initiative, if your roll was lowest and there is at least one Order Marker on this card, for each opponent, you may choose up to 2 Order Markers on the cards of figures that player controls within 8 spaces of Joker. Move each chosen Order Marker to the card of another figure that player controls within 8 spaces of Joker. Order Markers are never revealed when using Reorganized Chaos.

"WANNA HEAR ANOTHER?"

SPECIAL ATTACK

Range 4. Attack 3.

If Joker inflicts a wound with "Wanna Hear Another?" Special Attack, he must attack again. Joker must continue attacking figures within 4 clear sight spaces until he does not inflict a wound.

IT'S JUST NOT THE SAME . . .

If Batman is destroyed during a game, Joker may not use any other special power on this Army Card and must roll 1 fewer attack and defense die.



HUMAN

UNIQUE HERO

PSYCHOPATH

INSANE

MEDIUM

5

6

LIFE

MOVE

5

RANGE

5

ATTACK

4

DEFENSE

3

190

POINTS