

**MARVEL**

**HYDRA AGENTS**

**RUTHLESS MASTERMIND BONDING**

After revealing an Order Marker on this card and after taking a turn with the HYDRA Agents, you may take a turn with any Ruthless Mastermind you control.

**IMMORTAL HYDRA**

After the first HYDRA agent you control is destroyed during a player's turn, add 1 to the defense of all remaining HYDRA agents you control for the remainder of that player's turn.



**HUMAN**

**COMMON SQUAD**

**TERRORISTS**

**FANATICAL**

**MEDIUM**

**5**

**1**  
**LIFE**

**MOVE 5**

**RANGE 6**

**ATTACK 2**

**DEFENSE 2**

**80**  
**POINTS**