



MARVEL

HELLCAT
PATSY WALKER

MYSTICAL SENSES

If an opponent controls a Demon figure or a figure with the Magical Defense special power in play, after rolling for initiative each round, you may move Hellcat with her Cable-Claw 3 special power.

CABLE-CLAW 3

Instead of her normal move, Hellcat may move up to 3 spaces with Cable-Claw. When moving with Cable-Claw, Hellcat has the Flying special power, but may not move up or down more than 30 levels in a single grapple, and will not take any leaving engagement attacks. If Hellcat ends her Cable-Claw adjacent to a figure she did not begin her turn adjacent to, she may add 1 die to her attack if she attacks that figure.



HUMAN

UNIQUE HERO

ADVENTURER

CURIOUS

MEDIUM

5

4
LIFE

MOVE 6

RANGE 1

ATTACK 4

DEFENSE 5

75

POINTS