



HELLBOY
ANUNG UN RAMA

ALLIED AGAINST EVIL

At the start of the game, choose a Demon, Hunter, Investigator, or Slayer Unique Hero you control to be Hellboy's Partner. Then choose a species other than Human. After revealing an Order Maker on this card and taking a turn with Hellboy, you may take a turn with Hellboy's Partner. If you do, you may not take any additional turns with other figures you control. Once per round, before Hellboy or his Partner roll attack dice for a special attack against a figure of the chosen species, you may choose to negate that figure's special powers until the end of the player turn.



DEMON
UNIQUE HERO
INVESTIGATOR
GRUFF

MEDIUM 5

**WHOPPER ROUNDS
SPECIAL ATTACK**

Range 5, Attack 2.
When attacking with this special attack, each skull rolled counts as an additional hit. Hellboy may only use this special attack once per round.

DEMONIC RESISTANCE

When targeted for an attack or special power by a figure with the Lava Resistant or Magical Defense special power, add one shield to any defense dice rolled, and subtract 2 from any 20-sided die rolls made by that figure. Hellboy ignores the effects of molten lava and lava field tiles.



6

LIFE

MOVE 5

RANGE 1

ATTACK 7

DEFENSE 6

340

POINTS