



HEAT WAVE

MICK RORY

FLAMETHROWER SPECIAL ATTACK

Range 2 + Special. Attack 4.
Choose a figure to attack. You may also choose 3 spaces in a straight line from the targeted figure. All figures on those spaces are also affected by this special attack. Roll attack dice once for all affected figures. Each figure rolls defense dice separately. Figures with the Lava Resistant special power are not affected by this special attack.

FEAR OF COLD

Before Heat Wave moves onto a snow or ice space, you must first roll one defense die. If you roll a shield, Heat Wave's movement immediately ends and he cannot attack this turn.

LAVA RESISTANT

Heat Wave never rolls for molten lava damage or lava field damage and does not have to stop in molten lava spaces.



HUMAN

UNIQUE HERO

ROGUE

DESTRUCTIVE

MEDIUM **5**

4
LIFE

MOVE	5
RANGE	4
ATTACK	4
DEFENSE	4

110
POINTS

