

MARVEL

HAWKEYE
CLINT BARTON

SKYCYCLE CARRY

Before moving, you may choose a tiny, small or medium Common or Unique Hero you control adjacent to Hawkeye. The chosen figure becomes the Skycycle Passenger. After moving, place the Skycycle Passenger adjacent to Hawkeye. The Skycycle Passenger will take any leaving engagement attacks.

HAWKEYE'S ORDERS

After revealing an Order Marker on this card, moving normally with Hawkeye and placing the Skycycle Passenger, instead of attacking with Hawkeye, you may take a turn with the Skycycle Passenger.

SKY SHOT SPECIAL ATTACK

Range 5, Attack 3.

Figures roll 2 fewer defense dice when defending against this special attack. After Hawkeye attacks with this special attack, he may use Skycycle Carry and move up to 3 spaces. When Hawkeye moves with this special attack, he will not take any leaving engagement attacks.



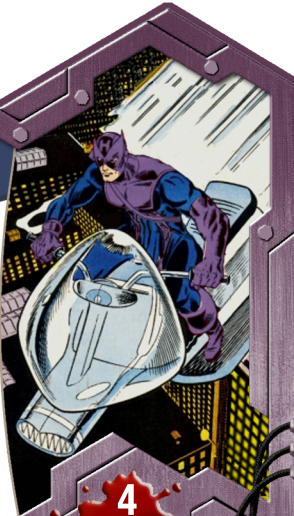
HUMAN

UNIQUE HERO

ARCHER

COCKY

LARGE **5**



4
LIFE

MOVE 5

RANGE 9

ATTACK 4

DEFENSE 5

160
POINTS