



GUARDIAN OF THE UNIVERSE

SAYD



OAN

EVENT HERO

GUARDIAN

SELFLESS

SMALL 3

ORANGE LANTERN GUARDIAN

At the start of the game, choose an Orange Lantern you control to be Guardian of the Universe's Master. For the entire game, once per combat roll, her Master must re-roll one combat die. While Guardian of the Universe is adjacent to her Master, figures who could attack Guardian of the Universe cannot attack her Master.

FORCED TO SERVE

If Guardian of the Universe's Master is Larfleeze, her name is considered to be Orange Construct in addition to what is listed on this card. After moving with this figure, if she started her movement adjacent to Larfleeze, you may immediately place Larfleeze adjacent to this figure. Larfleeze will not take any leaving engagement attacks when moved this way.

UNDERMINING WISDOM

Order Markers cannot be removed from this card. If there is at least one Order Marker on this card and:

- Guardian of the Universe is within 3 spaces of her Master, add 3 to your initiative roll;
- Guardian of the Universe is not within 3 spaces of her Master, subtract 3 from your initiative roll.



3 LIFE

MOVE	6
RANGE	4
ATTACK	5
DEFENSE	9

250 POINTS



