



MARVEL

GREEN GOBLIN
NORMAN OSBORN

**PUMPKIN BOMB SPECIAL
ATTACK**

Range Special. Attack 4.
After moving with the Flying special power, you may choose a figure to attack that Green Goblin passed over this turn. Any figures adjacent to the chosen figure are also affected by the Pumpkin Bomb Special Attack. Roll 4 attack dice once for all affected figures. Each figure rolls defense dice separately. Green Goblin can be affected by his own Pumpkin Bomb Special Attack. After using Pumpkin Bomb Special Attack, Green Goblin may move up to 4 spaces and attack with his normal attack.

GOBLIN GLIDER

When Green Goblin defends against a normal attack from a non-adjacent figure without the Flying or Stealth Flying special power, 1 shield will block all damage. When Green Goblin starts to fly, if he is engaged, he will not take any leaving engagement attacks.



MUTATE

UNIQUE HERO

PSYCHOPATH

INSANE

MEDIUM

5

5

LIFE

MOVE

6

RANGE

4

ATTACK

4

DEFENSE

5

230

POINTS