



GEO-FORCE
BRION MARKOV

GEOKINESIS

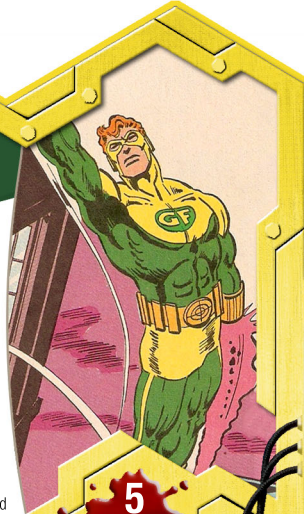
Start the game with 2 single-hex rock tiles and 2 single-hex lava field tiles on this card. After moving and before attacking, you may choose an empty land space within one space of Geo-Force that is within one level of his base. Place a tile from this card on that space, if possible. After placing the tile, roll 1 unblockable attack die against each figure without the Earth Strength special power that is within 2 spaces of the placed tile, one at a time.

RALLY OUTSIDERS

When a Unique Hero you control is destroyed by an enemy figure, you may immediately place any unrevealed Order Markers on any of your Army Cards on this card. For the remainder of the round, after revealing a numbered Order Marker on this card and taking a turn with Geo-Force, you may immediately choose and take a turn with up to two other Unique Interloper Heroes you control.

EARTH STRENGTH 1

Geo-Force never rolls for lava field or molten lava damage. Add 1 to Geo-Force's attack and defense while he is on a lava field or rock space.



- METAHUMAN**
- UNIQUE HERO**
- INTERLOPER**
- PROUD**
- MEDIUM 5**

5 LIFE

MOVE	5
RANGE	4
ATTACK	5
DEFENSE	5

280
POINTS