

MARVEL
GALACTUS

POWER COSMIC SOURCE

When placing Order Markers at the start of each round, you may place an additional set of Order Markers on this card. Once per turn, after rolling combat dice for an attack, defense, or special power you may remove an unrevealed Order Marker from this card to reroll any number of dice.

WORLD EATER

After attacking with Galactus, roll 4 combat dice. For each:

- skull rolled, you may choose an unoccupied terrain piece, glyph, destructible object, or obstacle on the battlefield and remove the chosen item from the game.
- shield rolled, you may choose a different figure within 4 clear sight spaces of Galactus and inflict 1 wound on each chosen figure.
- blank rolled, you may choose a marker on this card and remove it.



TAAEN

EVENT HERO

DEVOURER

RAVENOUS

HUGE **40**

10
LIFE

MOVE 7

RANGE 6

ATTACK 6

DEFENSE 6

1000
POINTS

