

MARVEL

FORGE

JONATHAN SILVERCLOUD

TECHNOLOGICAL GENIUS

Start the game with the Glyph of Neutralizer and the Glyph of Replicator on this card. Forge cannot lose these glyphs by receiving wounds unless he is destroyed.

MECHANICAL ENGINEERING

At the end of a round, you may choose Forge or an Android or Cyborg Hero adjacent to Forge. Remove or place 1 Wound Marker on the chosen figure's card.



MUTANT

UNIQUE HERO

INVENTOR

BRILLIANT

MEDIUM

5



4 LIFE

MOVE 5

RANGE 6

ATTACK 4

DEFENSE 6

170

POINTS