

MARVEL**ELEKTRA**

ELEKTRA NATCHIOS

PHANTOM WALK

Elektra can move through all figures and is never attacked when leaving an engagement.

**HUMAN****UNIQUE HERO****ASSASSIN****VICIOUS****MEDIUM****5****DEADLY BARRAGE SPECIAL ATTACK**

Range 1. Attack 1.

Instead of moving and attacking normally with Elektra, you may move Elektra up to 5 spaces. Elektra can attack up to 5 times with Deadly Barrage Special Attack at any point before, during, or after this move as long as Elektra is on a space where she could end her movement. Elektra cannot attack the same figure more than once in a single turn. Figures may not roll defense dice against Deadly Barrage Special Attack.

ASSASSIN'S MARK

When attacking a non-adjacent figure, Elektra rolls 1 fewer attack die. If Elektra attacks a non-adjacent figure without Super Strength and inflicts at least one wound, roll the 20-sided die. If you roll 17 or higher, destroy the defending figure.

**5**
LIFE**MOVE** **6****RANGE** **4****ATTACK** **5****DEFENSE** **5****170**
POINTS