



DURHAM RED
LUCY

BOUNTY HUNTER
At the start of the game, choose an opponent's Unique Hero to be Durham Red's Bounty. Durham Red rolls an additional die when attacking or defending against her bounty.

STRONTIUM VAMPIRISM
If there are three or more Wound Markers on this card at the start of her turn, after Durham Red attacks an adjacent figure that is not an Undead, Android, Construct, or destructible object, remove one Wound Marker from this card if the defending figure received one or more wounds.

COMBAT DEXTERITY
Durham Red may attack with her normal attack up to 2 times at any point before, during, or after her normal move as long as she is on a space where she could end her movement.




RAD-MUTANT

UNIQUE HERO

LAWMAN

COCKY

MEDIUM **5**



6
LIFE

MOVE 6

RANGE 5

ATTACK 3

DEFENSE 4

180
POINTS