



**DONALD FERGUSON**



CYBORG

UNIQUE HERO

AGENT

RESERVED

MEDIUM 5

**SOLDIER COVER FIRE**  
If Donald Ferguson inflicts one or more wounds on an opponent's figure, you may move one Soldier figure you control that is within 8 clear sight spaces of Donald Ferguson up to 4 spaces.

**ARM ROCKETS SPECIAL ATTACK**  
Range 4. Attack 4 + Special.  
If Donald Ferguson has 2 or more Wound Markers on this card, subtract 2 dice from this special attack. After attacking with this special attack, Donald Ferguson may attack one additional time.

**CYBERNETIC REPAIR X**  
At the end of the round, if you reveal an "X" Order Marker on this card, remove one Wound Marker from each Army Card you control with the Cybernetic Repair X special power.



4 LIFE

MOVE 5

RANGE 5

ATTACK 4

DEFENSE 4

160 POINTS

