

**DEMONA**

**GARGOYLE**

UNIQUE HERO

OUTCAST

VINDICTIVE

MEDIUM 5

ARCANE PLOT
Once per game, Demona may cast a Unique Spell. Before that spell is cast, you may choose an opponent's Unique Hero. That opponent must move at least as many unrevealed Order Markers to the chosen Hero's card as there are Order Markers on this card, up to a maximum of three. While Demona is casting a spell, figures with the Blind Warrior special power are not affected, and whenever a special power refers to the Magical Defense special power, it refers to this special power as well.

IMMORTAL HATRED
If an opponent controls at least one Human, you may add 2 to your initiative roll for each Order Marker on this card. Before rolling for initiative, if Demona is destroyed, you may roll the twenty-sided die. If you roll 15 or higher, place her on any empty space within one space of her previous placement and remove all but 3 Wound Markers from this Army Card.

CLIMBING AND GLIDING
If Demona would move onto a lower level, she may use the Flying special power for the remainder of her movement. Instead of moving Demona normally, she may move 1 space up to 30 levels up and she will take any leaving engagement attacks.



6 LIFE

MOVE	6
RANGE	5
ATTACK	5
DEFENSE	4

270
POINTS

