

DC

DEATHSTROKE

SLADE WILSON

C2G

METAHUMAN

UNIQUE HERO

ANTAGONIST

DISCIPLINED

MEDIUM 5

TACTICAL SABOTAGE

Before taking a turn with a Unique Hero you control that is an Antagonist or Mercenary, you may reveal an "X" Order Marker on this card. If you do, all figures engaged with Deathstroke subtract 2 from their Defense numbers for that Hero's turn.

TRAINED TO PERFECTION

Before attacking with Deathstroke, you may choose to either:

- attack any or all figures adjacent to Deathstroke, rolling each attack separately; or
- add one automatic skull when attacking an adjacent figure.

SHRUG IT OFF

After taking a turn with Deathstroke, if there are 3 or more Wound Markers on this card, you may remove a Wound Marker from this card and take one additional turn with Deathstroke.

5 LIFE

MOVE 6

RANGE 6

ATTACK 4

DEFENSE 6

285

POINTS