



CYBORG

VIC STONE

HIGH TECH TARGETING

Before attacking, Cyborg may add 6 to his Range number. If he does, he must attack a figure engaged with at least one figure you control.



CHARGED SONIC CANNON SPECIAL ATTACK

Range Special. Attack 5 + Special. Choose 3 spaces in a straight line from Cyborg. All figures on the chosen spaces, and all figures other than Cyborg within 1 space of the chosen spaces, are affected by this special attack. Roll 1 fewer attack die for each space Cyborg moved this turn. Each figure rolls defense dice separately. Symbiotes roll 1 fewer defense die against this special attack.

CYBERNETIC REPAIR X

At the end of the round, if you reveal an "X" Order Marker on this card, remove one Wound Marker from each Army Card you control with the Cybernetic Repair X special power.

CYBORG
UNIQUE HERO
TITAN
BRILLIANT
MEDIUM 5



5 LIFE

MOVE	5
RANGE	1
ATTACK	5
DEFENSE	5

200 POINTS

