

MARVEL

CRYSTAL
CRYSTALLIA AMAQUELIN

EARTH SHIFT

Start the game with a Small Rock Outcrop Destructible Object on this card. After attacking, you may either place the Small Rock Outcrop from this card on an empty space within 5 spaces of Crystal or destroy a Small Rock Outcrop within 5 spaces of Crystal. Whenever the Small Rock Outcrop from this card is destroyed, place it on this card.



INHUMAN

UNIQUE HERO

ADVENTURER

BOLD

MEDIUM 5

FIERY PROJECTILE SPECIAL ATTACK

Range 4. Attack 4.

Figures with the Lava Resistant special power are not affected by this special attack.

TIDAL BLAST SPECIAL ATTACK

Range 2. Attack 3.

After a figure rolls defense dice against this special attack, if that figure was not destroyed, you may place it on any empty space within 2 spaces of its original placement. Moved figures do not take any leaving engagement attacks.

BUFFETING WINDS

At the start of any player's turn, you may reveal an "X" Order Marker on this card. If you do, the Flying special power is negated on all Army Cards with one or more figures currently within 5 spaces of Crystal until the end of that player's turn.



5 LIFE

MOVE 5

RANGE 1

ATTACK 5

DEFENSE 5

225 POINTS

