



BROLY

SMASHER LARIAT

After moving, you may choose a figure Broly passed over with his Flying special power and place that figure on any space Broly passed over. After placing the chosen figure, roll 1 unblockable attack die against the chosen figure. Figures moved by Smasher Lariat will not take leaving engagement attacks.

ERASER CANNON SPECIAL ATTACK

Range Special. Attack 6. Once per round, you may choose a space within 5 clear sight spaces of Broly. All figures on or within 2 spaces of the chosen space are affected by this attack. Roll attack dice once for all affected figures. Broly may not attack with this special attack unless there are 4 or more Wound Markers on this card.

LEGENDARY SUPER SAIYAN

Figures engaged with Broly subtract 1 from their Attack and Defense numbers. After Broly attacks with a normal attack, if there are 8 or more Wound Markers on this card, he may attack with his normal attack one additional time.



SAIYAN

EVENT HERO

DESTROYER

SAVAGE

MEDIUM 5



12 LIFE

MOVE 7

RANGE 1

ATTACK 8

DEFENSE 6

800

POINTS

