



BRIT-CIT JUDGE

JUDGE

Start the game with a gold Judgement Marker on this card. You may never have more than one Judgement Marker on this card. If an enemy figure within clear sight of any Judge you control inflicts a wound on a friendly figure, you may place your Judgement Marker from this card on the enemy figure's Army Card. Whenever an enemy's Army Card with one of your Judgement Markers on it has all of its figures destroyed, you may return that Judgement Marker to this card, if possible.

JURY

Any enemy figure with your Judgement Marker on its card has the class of Criminal in addition to the class on its card. Criminal figures roll one fewer die when defending against attacks from this Brit-Cit Judge.

EXECUTIONER

If this Brit-Cit Judge inflicts one or more wounds with his normal attack on an enemy Criminal figure and there is only 1 Life remaining on that figure, roll one unblockable attack die against that figure.



HUMAN

UNCOMMON HERO

JUDGE

DEDICATED

MEDIUM 5



3
LIFE

MOVE 5

RANGE 6

ATTACK 3

DEFENSE 5

55
POINTS