

**MARVEL**

**BLINK**  
CLARICE FERGUSON

**BLINK!**

Instead of moving and attacking normally with Blink, you may choose to use Blink! Before Blinking, you may choose an adjacent tiny, small, medium, or large figure. Place Blink on any empty space within 8 clear sight spaces of her previous position. After placing Blink, you may place the chosen figure on any empty space adjacent to Blink. Figures moved with this special power will not take any leaving engagement attacks.



MUTANT

UNIQUE HERO

REBEL

DETERMINED

MEDIUM

5

**PHASE JAVELIN**

If a figure receives at least one wound from Blink's normal attack, you may roll the 20-sided die. Place the chosen figure on an empty space exactly X spaces away from its original placement, where X equals the number rolled. Figures moved with this special power will not take any leaving engagement attacks.



4  
LIFE

MOVE 5

RANGE 5

ATTACK 4

DEFENSE 5

145

POINTS