

MARVEL

BLACK WIDOW

YELENA BELOVA

RED ROOM VENDETTA

After Black Widow attacks a figure with her normal attack, roll the 20-sided die. Add 3 to your roll if that figure is an Agent or has an Avenger Marker on its card. If you roll 13 or higher, that figure receives one wound.

COUNTER-ESPIONAGE

Enemy figures without the Super Strength special power cannot use any special power to move through Black Widow or prevent her from rolling for a leaving engagement attack.

CLOSE COMBAT EXPERT

When attacking an opponent's adjacent figure with a normal attack, add one automatic skull to whatever is rolled. When defending against a normal attack from an adjacent figure, add one automatic shield to whatever is rolled.



HUMAN

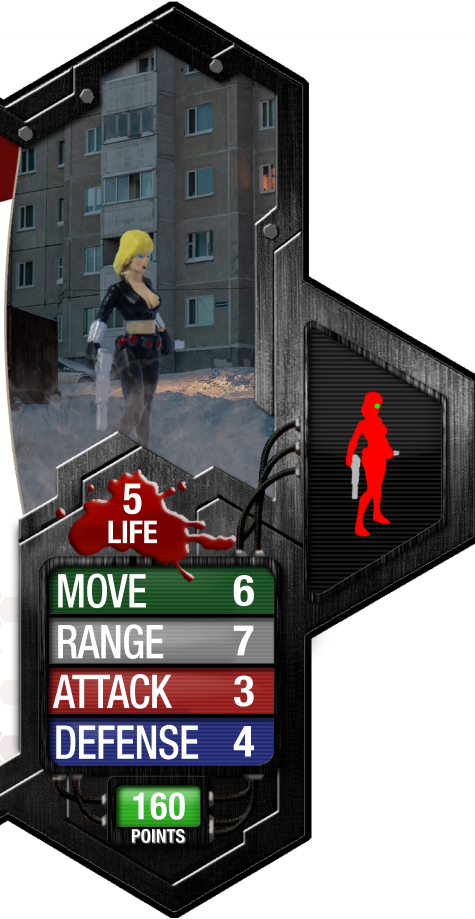
UNIQUE HERO

SPY

BITTER

MEDIUM

5



MOVE 6

RANGE 7

ATTACK 3

DEFENSE 4

160
POINTS