

MARVEL

BLACK PANTHER
T'CHALLA

SECRET PLAN

After revealing an Order Marker on this card and before taking a turn with Black Panther, you may reveal an "X" Order Marker on the card of any other Unique Hero you control. After Black Panther's turn, you may take a turn with that Unique Hero, during which figures engaged with Black Panther subtract 2 from their Defense numbers. You may not take any additional turns with any other figures.



HUMAN

UNIQUE HERO

KING

CUNNING

MEDIUM **5**

AGILE ASSAULT

When Black Panther attacks, he may attack one additional time. After each attack, for each shield rolled, you may move him one space up to 6 levels up or down. Black Panther will not take any leaving engagement attacks when moving with Agile Assault.

VIBRANIUM ARMOR

When rolling defense dice against a normal attack, add 1 automatic shield to whatever is rolled and if at least one blank is rolled, the most wounds Black Panther can take from this attack is one.



4

LIFE

MOVE **6**

RANGE **1**

ATTACK **5**

DEFENSE **5**

220

POINTS