



BIZARRO

BIZARRE LOGIC

Whenever another special power would add to Bizarro's Move, Attack, or Defense value, instead this special power subtracts an equal number from that value for the same duration. Whenever another special power would subtract from Bizarro's Move, Attack, or Defense value, instead this special power adds an equal number to that value for the same duration. Bizarro does not receive extra dice for height advantage and rolls 1 extra attack or defense die when attacking or defending against a figure with height advantage on him.

BIZARRO AM NUMBER 1!

If you lose initiative, you may immediately reveal your Order Marker "3" on Bizarro's card to take a turn with Bizarro. Subtract 1 from his Attack value for that turn.

ABNORMAL ATTACK

Figures defending against Bizarro's normal attack are considered to be defending against a special attack.



CLONE

UNIQUE HERO

EXPERIMENT

ABSURD

MEDIUM 5

7
LIFE

MOVE 7

RANGE 1

ATTACK 7

DEFENSE 5

260

POINTS

