



MARVEL

BISHOP
LUCAS BISHOP

TIMESLIP PURSUIT

Bishop does not begin the game on the battlefield. Before rolling for initiative, if Bishop has not been placed on the battlefield, you may place Bishop on any empty space within 3 clear sight spaces of an opponent's figure.

ENERGY ABSORB

When defending against a non-adjacent attack, one shield will block all damage. After rolling defense dice against any attack, if Bishop did not receive any wounds from that attack, place one blue Energy Marker on this card. A maximum of 3 Energy Markers can be on this card.

CONCUSSIVE BLAST

SPECIAL ATTACK

Range 5. Attack 2 + Special. Roll one additional attack die for each Energy Marker on this card. After attacking with this special attack, you may remove an Energy Marker from this card to attack again with this special attack.



MUTANT

UNIQUE HERO

LAWMAN

DETERMINED

MEDIUM

5

5
LIFE

MOVE **5**

RANGE **6**

ATTACK **4**

DEFENSE **5**

170
POINTS