

**MARVEL**

**BINARY**

CAROL DANVERS

**TWIN COSMIC BEAMS  
SPECIAL ATTACK**

Range 4. Attack 3.

Choose up to two different figures to attack. Roll 3 attack dice once for all affected figures. Add 1 automatic skull to the result or 2 automatic skulls if you only targeted one figure. Affected figures roll defense dice separately.

**BINARY ENERGY DEFENSE**

After defending against a normal attack from a figure within 6 clear sight spaces, if Binary is not destroyed and you rolled:

- more skulls than the attacking figure, you may inflict a wound on the attacking figure; and/or
- more blanks than the attacking figure, you may remove a Wound Marker from this card.



-  **MUTATE**
- UNIQUE HERO**
- PIRATE**
- CONTEMPLATIVE**
- MEDIUM 5**

**6 LIFE**

<b>MOVE</b>	<b>8</b>
<b>RANGE</b>	<b>6</b>
<b>ATTACK</b>	<b>6</b>
<b>DEFENSE</b>	<b>6</b>

**370 POINTS**

