



BEAST BOY

GAR LOGAN

DINO-BITE 16
Before attacking, you may choose one figure adjacent to this Beast Boy. If the chosen figure is a Squad figure, destroy it. Otherwise, roll the 20-sided die. Subtract 2 from the roll if the chosen figure has Super Strength. If you roll 16 or higher, the chosen figure receives 2 wounds.



DINOSAUR

UNIQUE HERO

TITAN

FEROCIOUS

HUGE **9**





2
LIFE

MOVE	5
RANGE	1
ATTACK	4
DEFENSE	5

60
POINTS