



ARES

GOD OF WAR

At the end of each players' turn, if at least one Unique Hero or Event Hero received any wounds or was destroyed, place 1 black War Marker on this card, to a maximum of 3, otherwise you must remove a War Marker from this card.



OLYMPIAN

EVENT HERO

DEITY

MALEVOLENT

MEDIUM 6

FUELED BY DEATH

Anytime a Unique Hero or Event Hero is destroyed, remove one Wound Marker from this Army Card. If you control the destroyed figure's Army Card, you may place any unrevealed Order Markers from its card on this card.

MALEVOLENT INFLUENCE

When attacking an adjacent figure, add one to Ares' Attack number for each War Marker on this card. If there is at least:

- 1 War Marker on this card, all other figures within 4 spaces of Ares add 1 to their Attack number;
- 2 War Markers on this card, all other figures within 4 spaces of Ares subtract 1 from their Defense number; and
- 3 War Markers on this card, all other figures within 4 spaces of Ares cannot leave engagements and must attack an adjacent figure after ending their movement, if possible.



9
LIFE

MOVE 7

RANGE 4

ATTACK 5

DEFENSE 7

570

POINTS