

ANDROID 17

RED RIBBON ANDROIDS

After revealing an Order Marker on this card and before taking a turn with Android 17, you may take a turn with another Unique Challenger Hero you control that is an Android or Cyborg. You may not take any additional turns.



CYBORG

UNIQUE HERO

CHALLENGER

COCKY

MEDIUM

5

PHOTON FLASH SPECIAL ATTACK

Range 6. Attack 4.

For each shield rolled when attacking with this special attack, the defending figure rolls 1 fewer defense die.

ANDROID BARRIER 11

When Android 17 is attacked by a non-adjacent figure and one or more skulls are rolled, you may roll the 20-sided die. If you roll 11 or higher, when rolling defense dice, all shields rolled count as one additional block.



6
LIFE

MOVE 6

RANGE 1

ATTACK 6

DEFENSE 6

280
POINTS

R R

