

**MARVEL**

**AMAHL FAROUK**

**ASTRAL EMPOWERMENT**

If another figure's Tether Marker is on this card, that figure is Amahl Farouk's Astral Manifestation. Add one to his Astral Manifestation's Attack number for each Wound Marker on this card. Add one to Farouk's Defense number for each Wound Marker on his Astral Manifestation's card.



**MUTANT**

**UNIQUE HERO**

**TELEPATH**

**MANIPULATIVE**

**MEDIUM**

**5**

**PSYCHIC RETALIATION X**

Once per round, if there is a Tether Marker on this card when Amahl Farouk is attacked and at least 1 skull is rolled, you may reveal an "X" Order Marker on this card. If you do, Farouk receives no wounds and, if the attacking figure does not have the Mental Shield special power, you may roll 1 unblockable attack die against the attacking figure.

**MENTAL SHIELD**

An opponent may never take temporary or permanent control of Amahl Farouk.



**4**

**LIFE**

**MOVE 4**

**RANGE 3**

**ATTACK 4**

**DEFENSE 3**

**100**

**POINTS**