

Whenever an unengaged enemy figure within 2 spaces of Elongated Man moves away from him or targets a figure other than him, you may roll an unblockable attack die against that figure. If you roll a skull, that figure cannot move away from Elongated Man and can only attack him this turn.

KINETIC STRETCH

Instead of his normal move, Elongated Man may move up to 4 spaces with Kinetic Stretch. When moving with Kinetic Stretch, Elongated Man has the Flying special power, but will not take any leaving engagement attacks. If Elongated Man moved at least 3 spaces with Kinetic Stretch, he may roll one additional die when attacking this turn.



