



COMBAT SHOTGUN

ITEM
RANK 2
DROP 1

During setup, place 2 Ammo Markers on this card. Remove 1 Ammo Marker from this card to use this ability.

**COMBAT SHOTGUN
SPECIAL ATTACK**

Range 4. Attack 2.

This attack action includes up to 2 attacks. Each skull counts as 2 hits.



•Weapon

