

VENOM  
VENOM/MAC GARGAN

SINISTER SIX

### CLIMBING 4

Venom may climb up to 4 levels per move action without counting spaces for those levels.

### COLLATERAL DAMAGE 15

After any player moves Venom, they must choose a figure adjacent to him and roll a d20, adding 3 to the roll if Venom is not on their team. On a 15+, the chosen figure takes 1 wound.

### CANNIBAL CRAVING

If Venom attacks normally and defeats a figure without the Inorganic keyword, he heals 1 wound. If the defeated figure was a Unique or Event Hero, after his activation, you may activate Venom again.

UNIQUE HERO  
SYMBIOTE  
CRIMINAL  
FEROCIOUS  
MEDIUM 6

