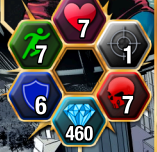


SUPERMAN
KAL-EL

JUSTICE LEAGUE



UNIQUE HERO
KRYPTONIAN
CHAMPION
VALIANT
MEDIUM 5



TRUTH AND JUSTICE

Allied Champions are added to the Justice League faction. During setup, place 1 Justice Marker on this card for each Justice League unit on your team, up to 3. Once per round, after an ordered activation with Superman, you may remove a Justice Marker from this card to activate up to 2 allied Unique Heroes, after which your turn ends.

SUPERMAN TO THE RESCUE

If an ally in clear sight of Superman would receive 1+ wounds, you may roll a d20. On a 14+ place Superman adjacent to that ally and inflict 1 wound on Superman instead.

MAN OF STEEL

When Superman defends against an attack from a figure that is not a Kryptonian and does not have Magical Affinity, all blanks count as blocks.

