

KRILLIN



UNIQUE HERO  
HUMAN  
CHALLENGER  
DISCIPLINED  
SMALL 4



### CHALLENGER SUPPORT

After another Challenger's ordered activation, you may activate Krillin, during which he must skip either his move or attack phase. You may not activate additional figures this turn.

### DESTRUCTO DISCS SPECIAL ATTACK

Range 5. Attack 1.

This attack action includes up to 2 attacks but may only target non-adjacent figures. Defenders cannot roll more than 1 die while defending.

### SOLAR FLARE 13

When Krillin is targeted for a non-adjacent attack by an enemy without Light Resistance or the Blind keyword, you may roll a d20. On a 13+, that enemy does not have clear sight on figures this turn and you may maneuver Krillin and up to 1 Challenger ally up to 4 spaces each with Stealth.

SHONEN JUMP

