

IRON GIANT



UNIQUE HERO
ROBOT
GUARDIAN
CURIOUS
HUGE 22

YOU ARE WHO YOU CHOOSE TO BE

Before Iron Giant's move action, if 1 or fewer figures are on this card, you may choose an adjacent non-Huge Unique Hero ally without Super Strength and place it on this card. Placed figures are considered to occupy the same spaces as Iron Giant, share his hit zone, and are never adjacent to or in clear sight of enemies. Before this card is flipped or Iron Giant is defeated, you must place any figure occupying Iron Giant adjacent to him.

BE SUPERMAN

When Iron Giant defends, all blanks count as blocks. When an ally within 2 spaces of Iron Giant is attacked normally, you may place him adjacent to that ally, taking any swipes. If you do, you may defend with Iron Giant instead.

DESIGNED FOR WAR

If an enemy inflicts 2+ wounds on Iron Giant or an ally within clear sight or defeats them, flip this card, then you may move any of your unrevealed Order Markers to this card.

WB • Inorganic

