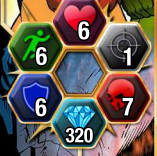


HE-MAN
ADAM

MASTERS OF THE UNIVERSE



UNIQUE HERO
HUMAN
CHAMPION
HONORABLE
MEDIUM 5



GRAYSKULL'S CHAMPION

If a defender with Magical Affinity would take only 1 wound from He-Man's attack, they ignore it and take 2 wounds from this ability instead. When He-Man is defeated, place the *Power Sword of Grayskull* item on the space he previously occupied.

POWER PUNCH

Before He-Man attacks an adjacent enemy, you may reveal Order Marker X on this card to add 1 hit to your attack. If you do and if the defender is adjacent to He-Man after combat, knockback the defender the same number of spaces as skulls in the attack.

HEROIC DEFLECTION

When He-Man or an adjacent ally is attacked by a non-adjacent enemy, add 1 block. If He-Man's adjacent ally takes 1+ wounds from a non-adjacent attacker, He-Man takes 1 wound.

MATTEL

•Eternian

