

HAWKMAN  
KATAR HOL

JUSTICE LEAGUE



UNIQUE HERO  
THANAGARIAN  
OFFICER  
FIERCE  
MEDIUM 5

5 5  
5 4  
270

**HAWK-EYED HUNTER**

When Hawkman uses a normal attack action to attack a non-adjacent enemy, the defender does not add to its Defense for height advantage or terrain effects and, after combat for the first attack, Hawkman may maneuver up to 2 spaces and attack the same defender a second time.

**ANTI-METAL WEAPONRY**

When Hawkman uses a normal attack on an adjacent enemy, he has +2 Attack. After Hawkman's normal attack inflicts 1+ wounds on a defender that has Magical Affinity or the Undead keyword, the defender receives +1 wound.

**BATTLE CHARGE**

After an ordered activation with Hawkman, if he is engaged, you may reveal and remove Order Marker X from this card to maneuver up to 2 allies up to 2 spaces each, then use an attack action with 1 engaged ally.

