

GROOT

GUARDIANS OF THE GALAXY



UNIQUE HERO  
FLORA COLOSSUS  
PROTECTOR  
BENEVOLENT  
LARGE 8

6 7 2  
5 5  
250

### ROCKET AND GROOT

Before Groot's move action, you may choose an adjacent allied *Rocket Raccoon* that is unengaged. After the move action, place the chosen figure adjacent to Groot. When determining height advantage between an adjacent allied *Rocket Raccoon* and a non-flying figure, add 8 levels to *Rocket Raccoon*'s elevation.

### ENTANGLING ROOTS

Once per round, when a Small or Medium enemy in clear sight moves onto or over a space within 5 spaces of Groot, you may stop that figure's movement and it cannot use Flying until the end of your next turn.

### RAGTAG PROTECTION

If an ally in the Guardians of the Galaxy faction within 5 clear spaces of Groot would take 1+ wounds, you may ignore 1 wound inflicted on that figure. If you do, Groot takes 1 wound of the same damage type as the ignored wound.

MARVEL • Nature

