

BEAST
HANK MCCOY

AVENGERS



UNIQUE HERO
MUTANT
VISIONARY
BRILLIANT
MEDIUM 5



ASTUTE AVENGER

Before initiative, you may choose an enemy card. That enemy may remove 1 unrevealed Order Marker from its card. If they do not, for this round, you may add or subtract 1 from your initiative and any d20 rolls made by figures you control that are Mutants or in the Avengers faction for each Order Marker on that enemy's card.

MEDICAL ANALYSIS 14

If an ally starts its activation adjacent to Beast, you may roll a d20. On a 14+, heal that ally 1 wound.

BEAST AGILITY 14

Beast rolls +1 die for swipes. During Beast's transition and after combat where he defended, you may place him on a space within 3 spaces that is no more than 14 levels up or down.

MARVEL Science

